

A `ChannelSink` is an internal component that is supposed to be implemented by a transport provider. (Most users will not see this type in their code.)

The `exceptionCaught` method is implemented in the `AbstractChannelSink` and is invoked by `ChannelPipeline` when an exception is raised by a `ChannelHandler` that is processing a `ChannelEvent`.

The `eventSunk` method in `ChannelSink` is invoked by `ChannelPipeline` when a downstream `ChannelEvent` has reached its terminal (the head of the pipeline).

CHANNEL SINK

